

# KRZYSZTOF D

# Senior Front-end Web Developer

**\$67/h**.

years of experience

8

## SUMMARY

Krzysztof is a mature front-end developer focusing on React development. He has solid Team Lead experience, and the perfect option for him is equally combine coding with management. Along with that, Krzysztof is mentoring in a Polish boot camp for programmers, so helping other people and explaining complex things in simple terms is his daily bread. Any challenging task can't scare him: Krzysztof'll always find a better solution and deliver high results. There is no doubt that with such a specialist, your project will skyrocket.

#### TECH STACK Typescript 2 JavaScript 8 React 5

/years

Next.js 1

Other Technologies:

HTML/CSS, PHP, Node.js, Docker, Java, Python, Redux, SCSS, jQuery, Redux Thunk, Styledcomponents, Backbone.js, Cordova, API testing, Unit testing, e2e testing, GraphQL, Jest, webdriver.io, REST API

## EXPERIENCE HIGHLIGHTS

FanHub (Feb 2022 - Ongoing)

It is a Facebook-like feed that allows users to get all the updates about their favorite fandoms. It includes a fully responsive SSR app, recommendation engine, and content engine.

### Role:

Engineering Manager / Staff Software Engineer

- Built front-end of the client-side app (central feed and suggestion/recommendation widgets) with Next.js, React, and TypeScript, based on Zeplin/Figma mockups;
- Was responsible for debugging, pair programming, code reviews, and mentoring others;
- Facilitated technical and architectural discussions on a team and cross-team level;
- Managed communication with stakeholders and cross-team technical collaboration;
- Was responsible for product planning, backlog maintenance & setting priorities for the

team.

Tech Stack: React, Java, PHP, Styledcomponents,Next.js,Typescript

Notification CMS (Dec 2021 - May 2022)

It is an in-house solution for marketing/sales to show custom notifications (about surveys, news, events) that are tailored and targeted to specific user audiences.

#### Role:

Engineering Manager / Staff Software Engineer

- Built front-end of CMS tool (forms, preview, lists);
- Developed front-end of a client-side module for displaying notifications;
- Was responsible for debugging, pair programming, code reviews, and mentoring others;
- Managed communication with stakeholders and cross-team technical collaboration;
- Was responsible for product planning, backlog maintenance & setting priorities for the team;
- Facilitated technical and architectural discussions on a team and cross-team level.

## Tech Stack: React, Java, PHP, Styled-

components,Redux

Theme Designer (Dec 2020 - Jun 2021)

It is a recreation of an already existing tool by giving it new capabilities (support for light/dark themes), a modern look (SPA built with React), and adjusted back-end solutions (DB updates).

#### Role:

Engineering Manager / Staff Software Engineer

- Created front-end architecture;
- Co-created DB and back-end solutions;
- Built fully responsive app UI;
- Created a live preview of a wiki to allow users to see how their changes are reflected on a page;
- Wrote unit and integration tests in PHP and JS;
- Implemented e2e testing using Webdriver.io;
- Was responsible for product planning, backlog maintenance & setting priorities for the team;
- Facilitated technical and architectural discussions on a team and cross-team level;
- Managed communication with stakeholders and cross-team technical collaboration.

Tech Stack: React, PHP, Typescript, SCSS, Redux

#### Unified Community Platform (Mar 2019 – Jul 2020)

It is a major rewrite and redesign of Fandom's

wiki platform, mostly caused by a need to update a MediaWiki PHP engine.

#### Role:

Team Lead / Software Engineer

- Rewritten and created Javascript-based plugins (also called extensions to work with the new MediaWiki version);
- Built fully responsive app UI based on updated or completely new designs;
- Debugged issues in the dev and prod environment;
- Made integration and e2e testing using Webdriver.io;
- Was responsible for communication with stakeholders and cross-team technical collaboration;
- Facilitated technical and architectural discussions on a team and cross-team level;
- Managed product planning, backlog maintenance & setting priorities for the team.

**Tech Stack:** PHP,SCSS,jQuery,Typescript,JavaScript

Feeds & Posts (Aug 2017 - Jun 2019)

It is a major rewrite of Fandom's social app, allowing users to share and discuss lessencyclopedic content within the context of their community.

#### Role:

Front-End Developer / Tech Lead

- Created front-end architecture;
- Carried out fully responsive app UI;
- Created WYSIWYG editor for post creation/edition;
- Built moderation tools (reporting, deleting, and locking of posts/comments);
- Ported Ember.js-based component library to React;
- Debugged issues in the dev and prod environment;
- Created Jenkins and GitHub-based pipelines for deployments;
- Maintained 80%+ code coverage for unit tests;
- Made integration and e2e testing using Webdriver.io;
- Built PHP and Java-based back-end integrations;
- Managed communication with stakeholders and cross-team technical collaboration;
- Facilitated technical and architectural discussions on a team and cross-team level.

Tech Stack: React, Redux, Redux Thunk, Unit testing, SCSS, Styled-components, Java, PHP, e2e testing

## ADDITIONAL INFO

#### Individual contractor

Potentially available for direct hire